



# SDR-Based Feedback System for Beam Spill Control in Particle Accelerators

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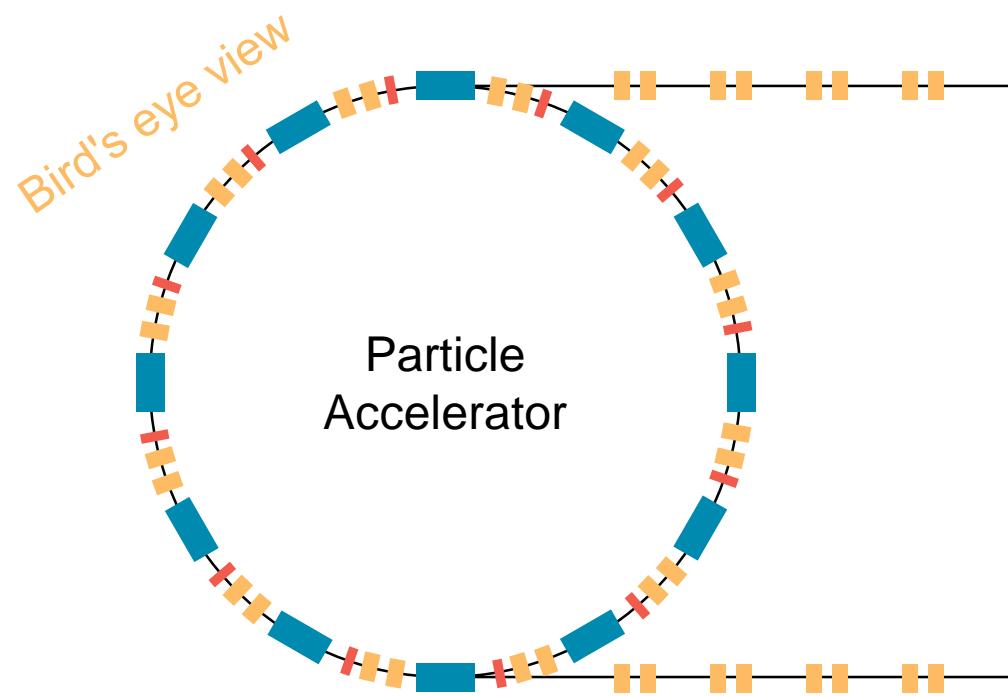


## Abstract

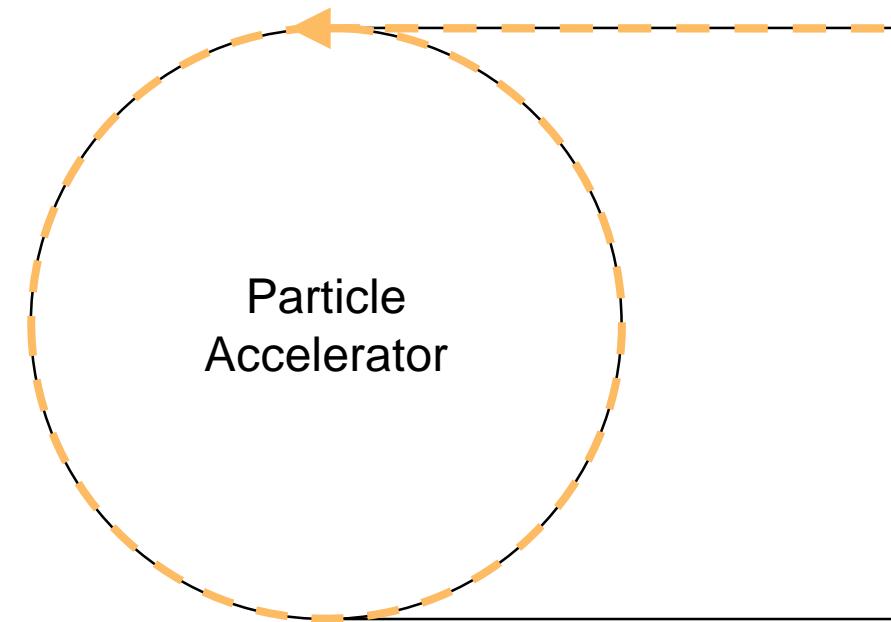
Controlling stored beams in particle accelerators requires specially designed RF signals, such as needed for spill control via transverse excitation. The software-defined radio (SDR) technology is adopted as a low cost, yet highly flexible setup to generate such signals in the kHz to MHz regime. A feedback system is build using a combination of digital signal processing with GNU Radio and RF Network-on-Chip (RFNoC) on a Universal Software Radio Peripheral (USRP). The system enables digitization of signals from particle detectors and direct tuning of the produced RF waveforms via a feedback controller – implemented on a single device. To allow for triggered operation and to reduce the loop delay to a few ms, custom OOT and RFNoC blocks have been implemented. This contribution reports on the implementation and first test results with beam of the developed spill control system.

# Spill Control in Particle Accelerators

- In a nutshell

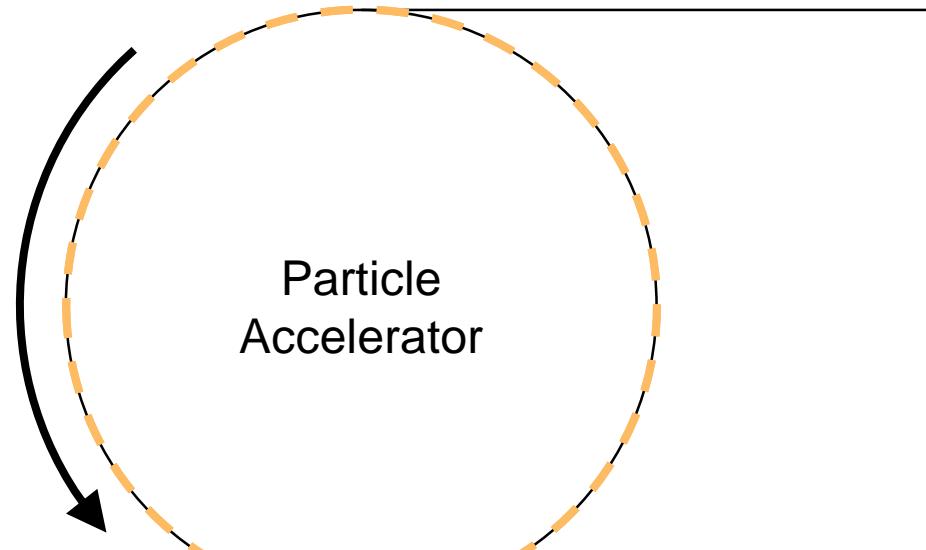


- Inject & store particle beam

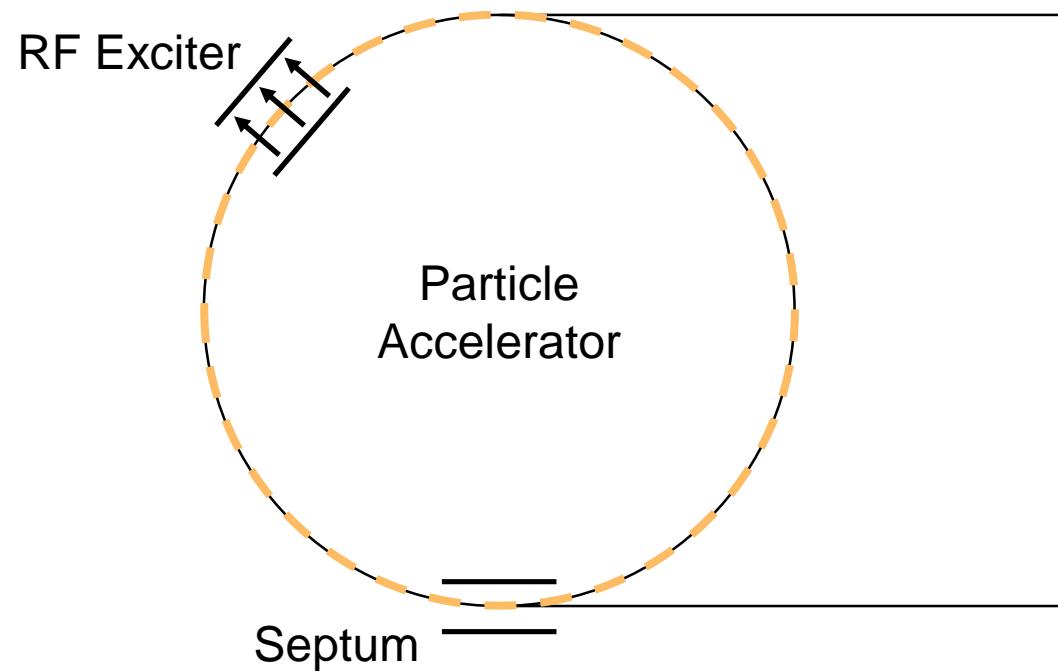


# Spill Control in Particle Accelerators

- Accelerate particle beam

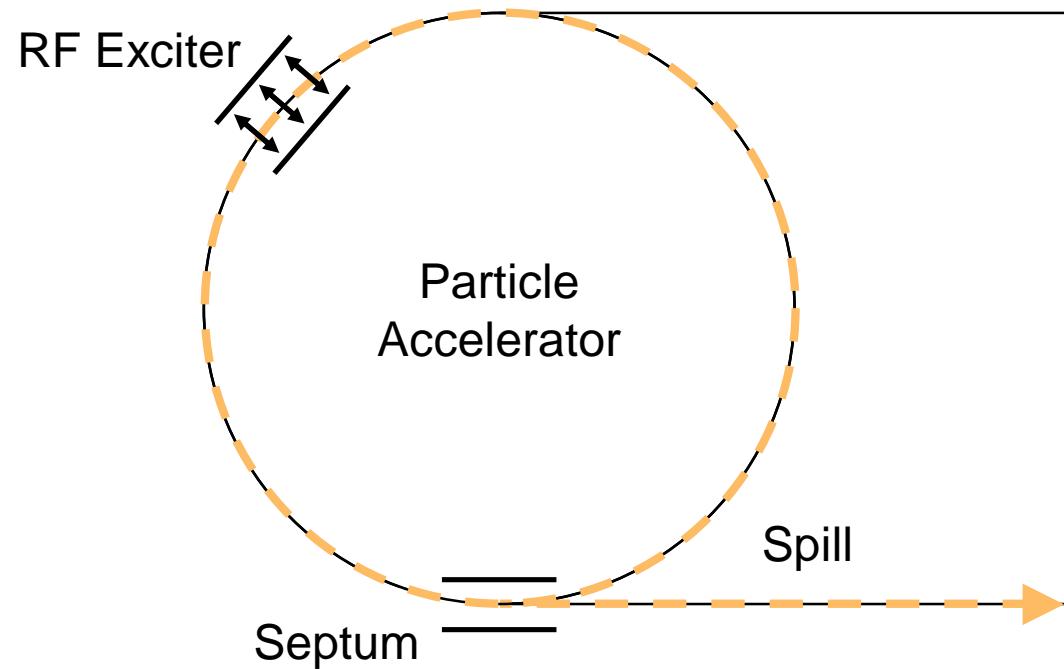


# Spill Control in Particle Accelerators



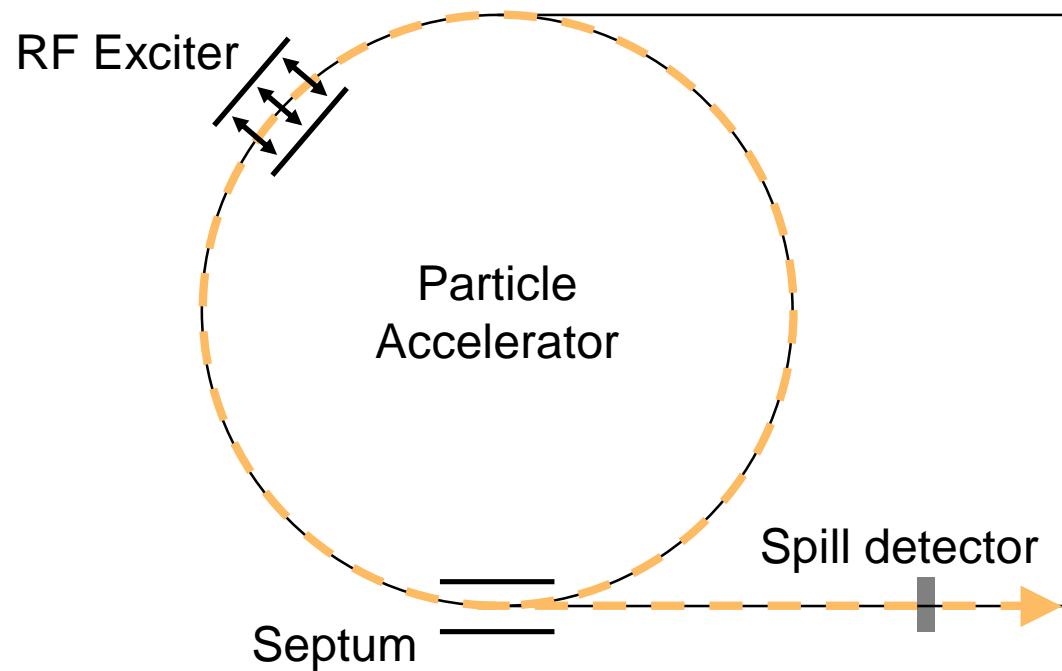
# Spill Control in Particle Accelerators

- Excite & extract particle beam  
→ „Spill“



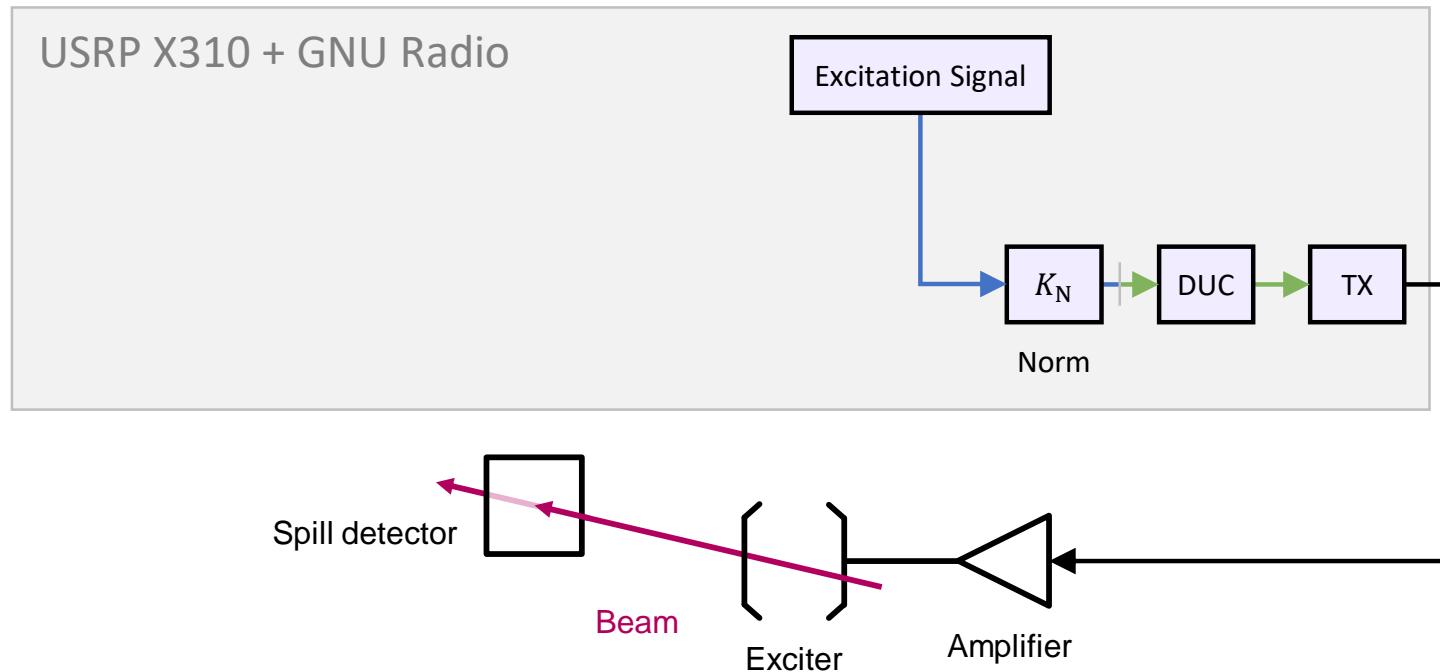
# Spill Control in Particle Accelerators

- Excite & extract particle beam
  - „Spill“
  
- We need to
  - Generate RF signals (kHz ~ MHz)
  - Process detector signals (few ns)
  - Feedback control of the spill (few s)
  
- SDR-Based implementation



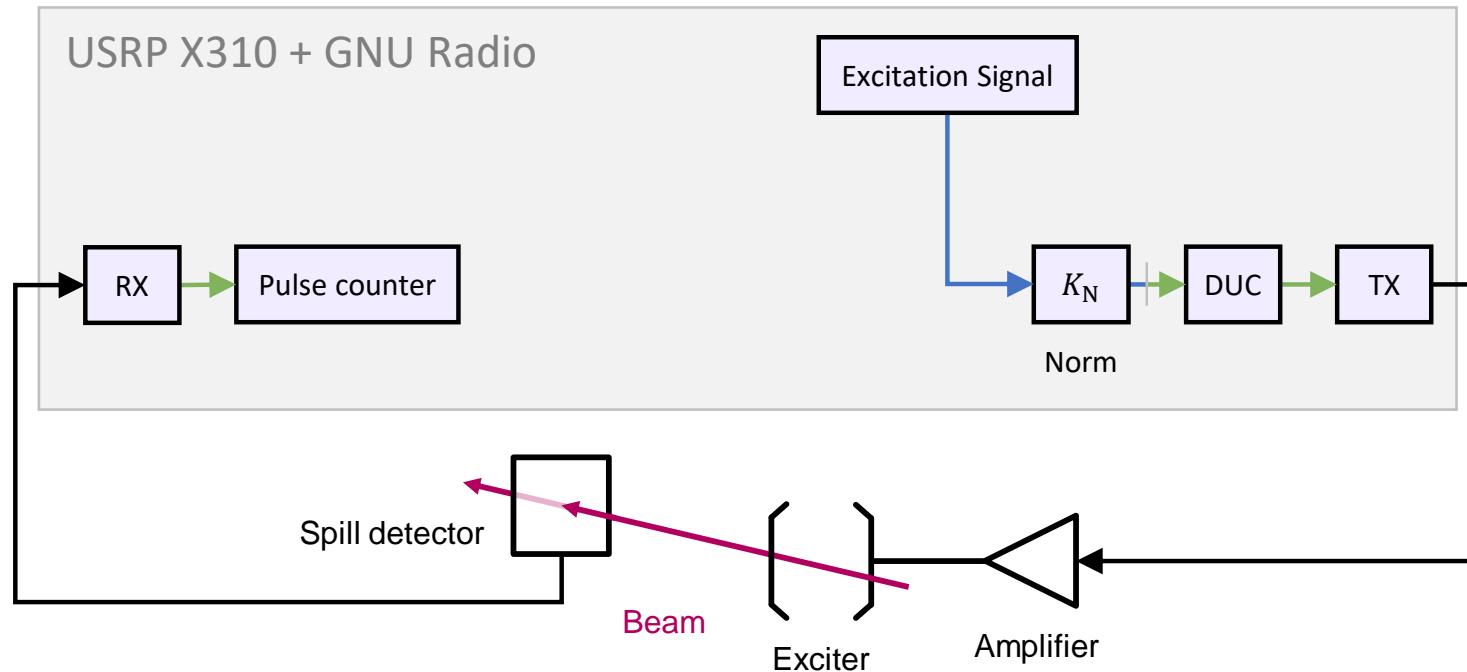
# SDR System

- Generate RF signals (kHz ~ MHz)



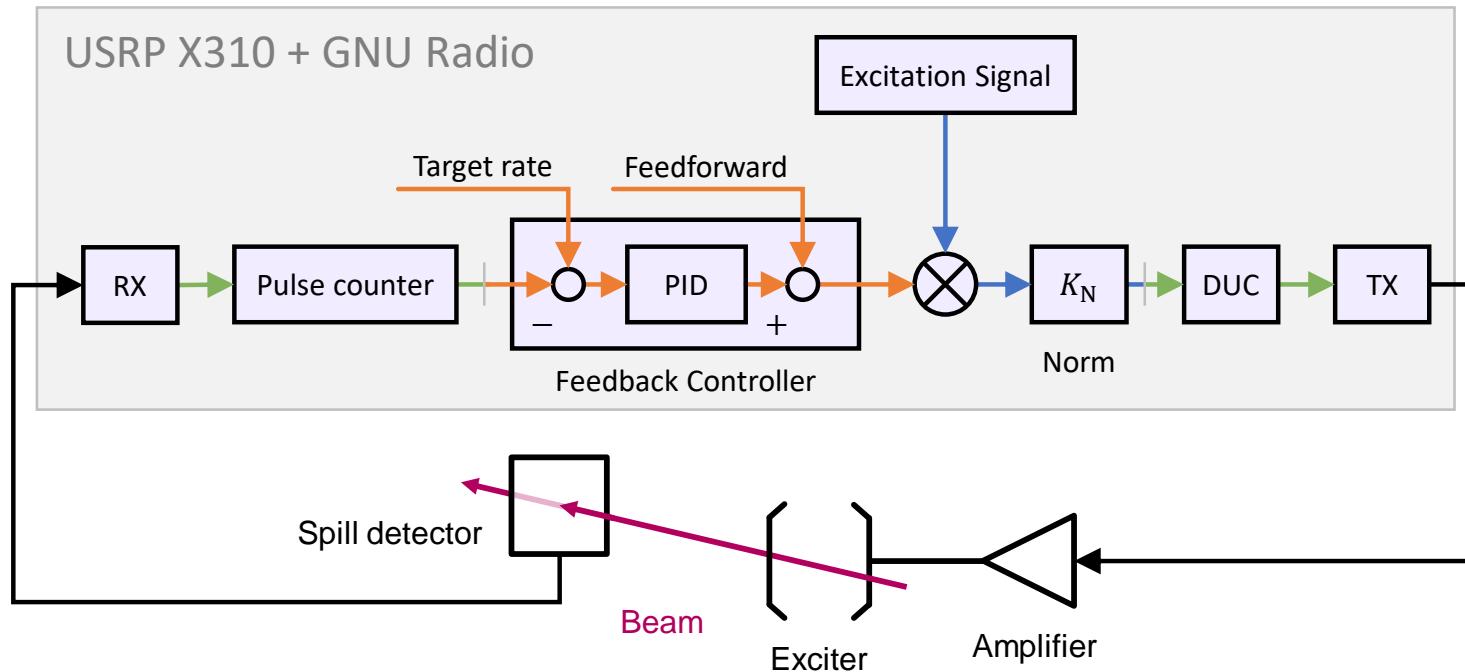
# SDR System

- Process detector signals (few ns)



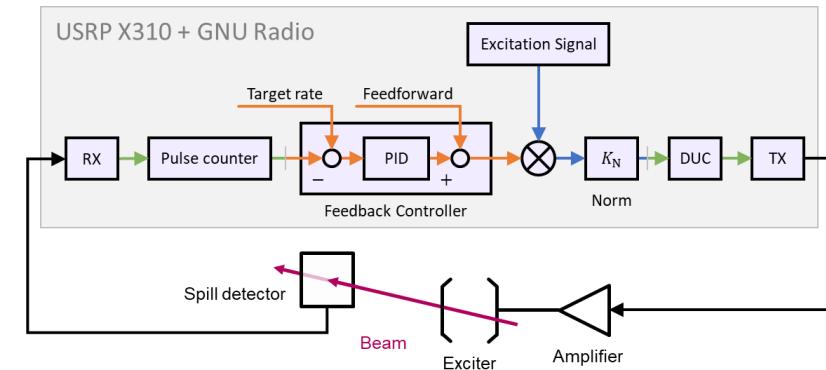
# SDR System

- Feedback control of the spill (few s)



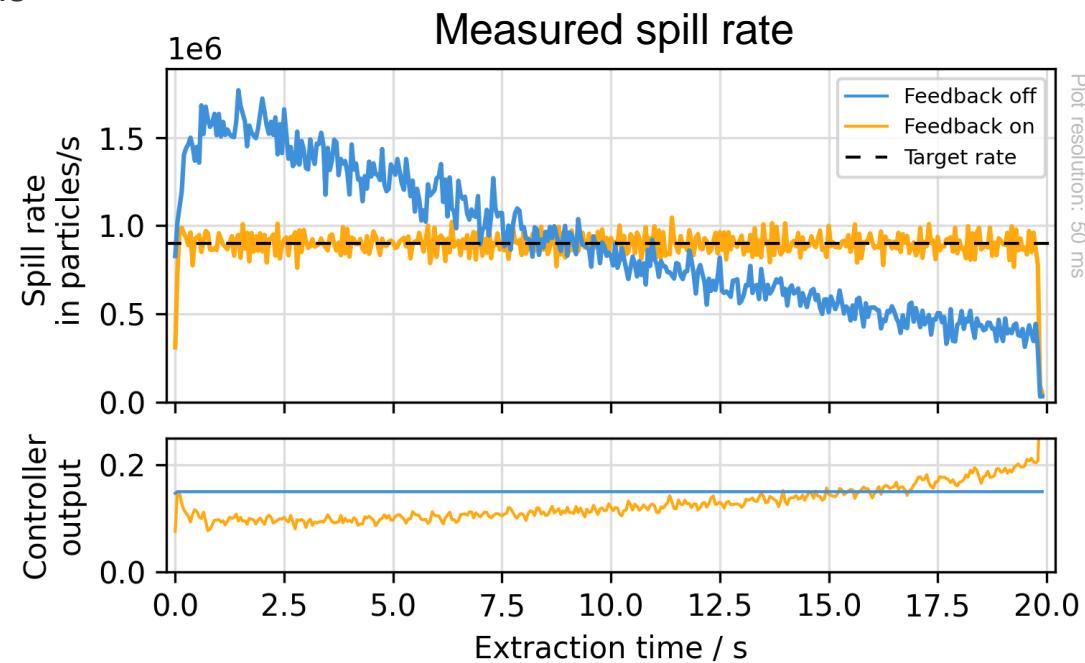
# Minimizing loop delay

- Buffer, transmission, processing latency
- Triggered operation mode → signal bursts
  
- Measures
  - Buffer flushing (OOT block)
  - Real-time scheduling
  - Reduce streamer buffer size
  - PCIe connection
  
- Achieved  $(1.28 \pm 0.33)$  ms



# Commissioning at COSY Accelerator

- Feedback system
  - Generates RF excitation signals
  - Processes detector signals
  - Corrects drift of spill rate



[git.gsi.de/p.niedermayer/exciter](https://git.gsi.de/p.niedermayer/exciter)